

PSYCHOMETRIC TEST REPORT

"FIND OUT WHAT YOU LIKE DOING BEST, AND GET SOMEONE TO PAY YOU FOR IT." — KATHARINE WHITEHORN



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WELCOME

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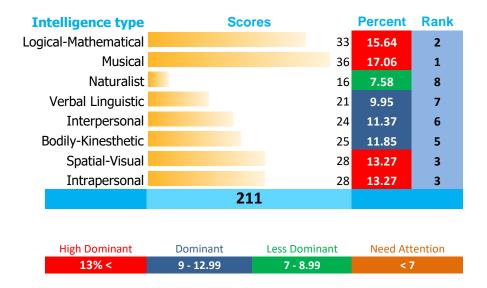
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Multiple Intelligence Theory

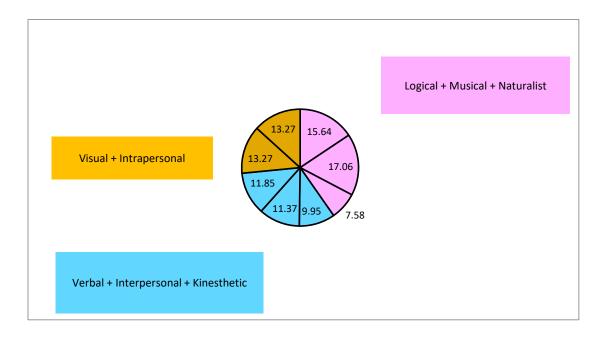
There are **eight** vital kinds of Intelligences by which one person differs from another. Though we have eight intelligences but each one is developed in a particular way that makes us unique and different from each other. Multiple intelligence theory asserts that individuals with a high level of aptitude in a particular type of intelligence do not necessarily have a similar aptitude in any other type of intelligence. In 1983, Harvard University (USA) professor Howard Gardner started writing his book Frames of Mind: the Theory of Multiple Intelligences with some simple but very powerful questions, viz., Are talented chess players, violinists, and athletes 'intelligent' in their respective disciplines? Why these and other abilities are not accounted for on traditional IQ tests? Why is the term intelligence limited to such a narrow range of human endeavors of Mathematical, Logical & Linguistic talents? So, According to this theory human intelligences can be broadly divided into eight (8) categories.





Mackenzie's Theory

Walter Mackenzie (Multiple Intelligence Survey: 1999 - 2013) breaks down the eight intelligences suggested by Dr. Howard Gardner and categorises them into three domains that serve as an organiser for understanding the fluid relationship of the intelligences and how the intelligences work in combination with one another.





40.28

The Analytical domain consists of the logical, musical and naturalist intelligence. These are the intelligences that promote the processes of analysing and incorporating data in accumulating knowledge.



33.18

The interactive domain consists of the verbal, interpersonal and kinesthetic intelligence. These are the intelligences that learners typically employ to express themselves and explore their environment.



26.54

The introspective domain consists of the intrapersonal and visual intelligences. These are the intelligences that promote learning through own experiences and beliefs.



Gardner's Multiple Intelligences

Descriptions, Preferences, Personal potential, Related tasks and tests

Intelligence	Intelligence	Preferred	Typical Roles,	Related Tasks,
Туре	Description	Learning Style	Preferences, Potential	Activities or Tests
Linguistic	words and language, written and spoken; retention, interpretation and explanation of ideas and information via language, understands relationship between communication and meaning	words and language	writers, lawyers, journalists, speakers, trainers, copy-writers, English teachers, poets, editors, linguists, translators, PR consultants, media consultants, TV and radio presenters, voice-over artistes	write a set of instructions; speak on a subject; edit a written piece or work; write a speech; commentate on an event; apply positive or negative 'spin' to a story
Logical - Mathmatical	logical thinking, detecting patterns, scientific reasoning and deduction; analyse problems, perform mathematical calculations, understands relationship between cause and effect towards a tangible outcome or result	numbers and logic	scientists, engineers, computer experts, accountants, statisticians, researchers, analysts, traders, bankers bookmakers, insurance brokers, negotiators, deal-makers, trouble-shooters, directors	perform a mental arithmetic calculation; create a process to measure something difficult; analyse how a machine works; create a process; devise a strategy to achieve an aim; assess the value of a business or a proposition
Musical	musical ability, awareness, appreciation and use of sound; recognition of tonal and rhythmic patterns, understands relationship between sound and feeling	music, sounds, rhythm	musicians, singers, composers, DJ's, music producers, piano tuners, acoustic engineers, entertainers, party-planners, environment and noise advisors, voice coaches	perform a musical piece; sing a song; review a musical work; coach someone to play a musical instrument; specify mood music for telephone systems and receptions
Bodily - Kinesthetic	body movement control, manual dexterity, physical agility and balance; eye and body coordination	physical experience and movement, touch and feel	dancers, demonstrators, actors, athletes, divers, sports-people, soldiers, fire-fighters, PTI's, performance artistes; ergonomists, osteopaths, fishermen, drivers, crafts-people; gardeners, chefs, acupuncturists, healers, adventurers	juggle; demonstrate a sports technique; flip a beer-mat; create a mime to explain something; toss a pancake; fly a kite; coach workplace posture, assess work-station ergonomics



Gardner's Multiple Intelligences

Spatial - Visual	visual and spatial perception; interpretation and creation of visual images; pictorial imagination and expression; understands relationship between images and	pictures, shapes, images, 3D space	artists, designers, cartoonists, story-boarders, architects, photographers, sculptors, town- planners, visionaries, inventors, engineers, cosmetics and beauty consultants	design a costume; interpret a painting; create a room layout; create a corporate logo; design a building; pack a suitcase or the boot of a car
	meanings, and between space and effect			
Interpersonal	perception of other people's feelings; ability to relate to others; interpretation of behaviour and communications; understands the relationships between people and their situations, including other people	human contact, communications, cooperation, teamwork	therapists, HR professionals, mediators, leaders, counsellors, politicians, educators, salespeople, clergy, psychologists, teachers, doctors, healers, organisers, carers, advertising professionals, coaches and mentors; (there is clear association between this type of intelligence and what is now termed 'Emotional Intelligence' or EQ)	interpret moods from facial expressions; demonstrate feelings through body language; affect the feelings of others in a planned way; coach or counsel another person
Intrapersonal	self-awareness, personal cognisance, personal objectivity, the capability to understand oneself, one's relationship to others and the world, and one's own need for, and reaction to change	self-reflection, self- discovery	arguably anyone who is self-aware and involved in the process of changing personal thoughts, beliefs and behaviour in relation to their situation, other people, their purpose and aims - in this respect there is a similarity to Maslow's Self-Actualisation level, and again there is clear association between this type of intelligence and what is now termed 'Emotional Intelligence' or EQ	consider and decide one's own aims and personal changes required to achieve them (not necessarily reveal this to others); consider one's own 'Johari Window', and decide options for development; consider and decide one's own position in relation to the Emotional Intelligence model
Naturalistic	Exploring nature, making collections of objects, studying them, and grouping them. have been sensory skill-sight, sound, smell, taste and touch, makes keen observations about natural changes, interconnections and patterns.	Smell, taste, gardening, plantation, observing closely natural changes,animal behaviour	Veterinary Animal Scholar, Archaeologist, Plants Scholar, Chef, Courtyard Designer, Weather Researcher, Documentary Producer, Environment Researcher, Animals Protection Activist, Forest Rangers, Nature Guides, Landscape Designers, Animal Trainers, Zoo Keepers, Horticulturists, Botanists, Florists, Scientists Investigating the Biological and Physical worlds, Bird Researchers, Veterinarians, Farmers, Outdoor Activities Instructor Planner, Meteorologists and Conservationists.	



R.I.A.S.E.C Theory

Holland Codes represent a set of personality types described in a theory of careers and vocational choice formulated by psychologist John L. Holland. Holland's Theory argued that 'the choice of a vocation is an expression of personality' and that the six factor typology he articulated could be used to describe both persons and work environments. His typology provides an interpretative structure for a number of different vocational interest surveys, including the two measures he developed: The Vocational Preference Inventory and the Self Directed Search. His model has been adopted by the U.S. Department of Labor for categorizing jobs relative to interests.

The six personality and work environment types described by Holland are usually referred to by their first letters, taken together – RIASEC: Realistic, Investigative, Artistic, Social, Enterprising and Conventional. The six dimensions of this RIASEC model are actually derived from evaluation of the following 12 factors. Recognising your main interests should enable you to better understand your aspirations and professional potential



Ι

7.13

6.00

Score/ 10 REALISTIC: R Physical and 5.13 outdoor activities oriented INVESTIGATIVE: Intellectual Learning 7.13 Science and Technology ARTISTIC: Aesthetic sense & expression, 6.00 Feeling, Passion Creativity & Design **R**_{5.13} SOCIAL: 5 7.63 Conveying, Understanding E others 5.00 Personal relationships 6.83 S 5.00 Ε ENTERPRISING: Taking action, Undertaking 6.83 projects Leading, Managing CONVENTIONAL: C Planning, 7.63 Structuring

Processing data &

figures



R.I.A.S.E.C Theory

Recognizing your main interests should enable you to better understand your aspirations and professional potential. However, it is possible that your current job does not give you the opportunity to take full advantage of these

REALISTIC: Hands-on knowledge, Building, Physical activity, Outdoors

5.13

AVERAGE DOMINANT

Personality: "Realistic" types tend to be tough, genuine, natural and practical. They love action.

Values: Common sense, pragmatism and effort.

Potential aptitudes: Dexterity, comfortable with technical tasks, mechanical intelligence and physical stamina.

Learning style: Learn through a concrete and practical approach by applying examples.

Environment: Realistic types are most comfortable in environments which allow them to obtain concrete results, to use technical equipment or to work onsite. They tend to dislike being confined to an office.

INVESTIGATIVE: Research, Learning, Science, Technology

7.13

DOMINANT

Personality: "Investigative" types tend to be curious about everything: they are constantly seeking to learn about and understand their environment. They are precise, intellectual and have a scientific mindset.

Values: Intellectual curiosity, critical thinking and logic.

Potential aptitudes: Research, logical reasoning, learning and analytical capabilities.

Learning style: Learn by theory and systematic research.

Environment: Investigative types are most comfortable in changing and thought-orientated environments that favor expertise over productivity.

ARTISTIC: Feeling, Passion, Design, Creation

6.00

DOMINANT

Personality: "Artistic" types tend to be intuitive, creative, idealistic and independent. They are attuned to art and aesthetics.

Values: Beauty, originality, imagination and freedom.

Potential aptitudes: Creativity, artistic expression and intuition.

Learning style:Learn by intuition and experiment action.

Environment: Artistic types are comfortable in nonconformist environments that favor informal communication and require creativity and innovation.



R.I.A.S.E.C Theory

SOCIAL: Conveying, Understanding others, Communicating, Relationships

5.00

AVERAGE DOMINANT

Personality: "Social" types are generally patient, understanding and attentive to others. They also tend to be kind, warm and welcoming.

Values: Altruism, cooperation and generosity.

Potential aptitudes: Empathy, listening and communication.

Learning style: Learn by sharing with others, by working as a team.

Environment: Social types are comfortable in social environments which encourage personal contact, collaboration and communication.

ENTERPRISING: Taking action, Undertaking projects, Leading, Managing

6.83

DOMINANT

Personality: "Enterprising" types tend to be open, dynamic, assertive and entrepreneurial.

Values: Risk taking, status and competition.

Potential aptitudes: Initiative, ability to lead and motivate others.

Learning style: Learn by doing and by putting themselves in the action.

Environment: Enterprising types are comfortable in competitive environments where they can take risks and move up quickly.

CONVENTIONAL: Planning, Structuring, Processing data, figures

7.63

DOMINANT

Personality: "Conventional" types tend to be meticulous, perfectionist, conformist and rather introverted.

Values: Accuracy, stability and efficiency.

Potential aptitudes: Data analysis, attention to detail and ability to work with numbers.

Learning style: Learn by following the rules, instructions and established procedures.

Environment: Conventional types feel at home in structured and hierarchical environments where rules and procedures are clearly defined.



CAREER DISCOVERY SCORE

		PERFORMING ARTS						
Singing	77.32	Composing	75.53					
Playing Instrument	74.01	Dancing	68.88					
MEDICAL								
MEDICALGeneral Physician70.18Surgeon61.85								
Veterinary	70.16	Suigeon	01.65					
Doctor	64.87	Nurse	69.47					
	0							
ENGINEERING								
IT	72.14	Non-IT	69.80					
Architect	69.49							
		DESIGNING						
		DESIGNING						
Graphics	58.90	Fashion Designer	63.87					
Sculpture, Jwellery,		Interior						
Furniture, Shoe, etc.	64.55	Decorator	73.62					
		MANAGEMENT						
HR & Admin.	63.98	Operation	68.05					
Finance	77.59	Marketing	59.42					
Hotel Management	56.11							
		ACCOUNTS						
Accountant, Auditor	73.42							
etc.	73.42							
	FDU	CATION/ TEACHING/ TRAINING						
	250	ornon, renamina, ribinina						
Teacher/ Corporate	64.21	Counsellor/ Lawyer	67.17					
Trainer			0.12.					
		SPORTS	63.24					
Player - Individual game	66.74	Player - Team Game Coach	66.46					
Sports Management	67.49	Coacii	00.40					
Sports Management	07.13							
MEDIA & MASS COMMUNICATION								
Journalist	58.87	News Anchor/ Tv	66.54					
		Anchor						
Radio Announcer	64.88							
ACTING/ MODELING								
Stage/ Film Actor	64.21							
Best three preferred careers is highlighted with colour code.								
End of Panart								
End of Report								